



University of Colorado

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OnBase Guide - Unity Client - Set Launch Defaults

Goal: To specify which version (PRD, STG, TST or DEV) of the Unity Client launches at start up.

Complexity Level: Functional End Users

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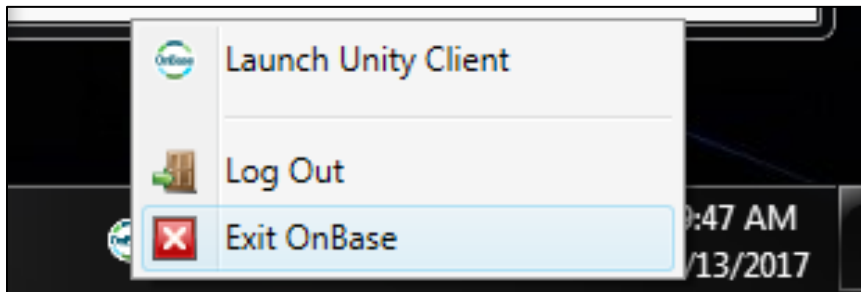


Background

You can install the Unity client for multiple OnBase environments, but only one of the Unity client installs can be launched by default when a person logs into the computer. This procedure will show you how to set the default environment for the client that will launch.

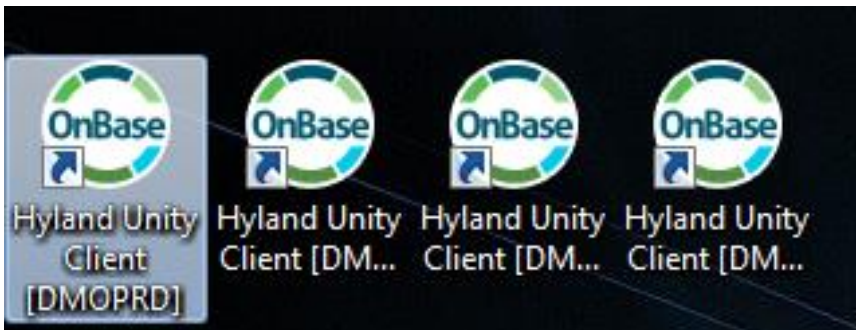
Exit the Unity Client

1. Only one instance of the Unity client can be running at any time. Exit any open Unity client via the Icon in the system tray.



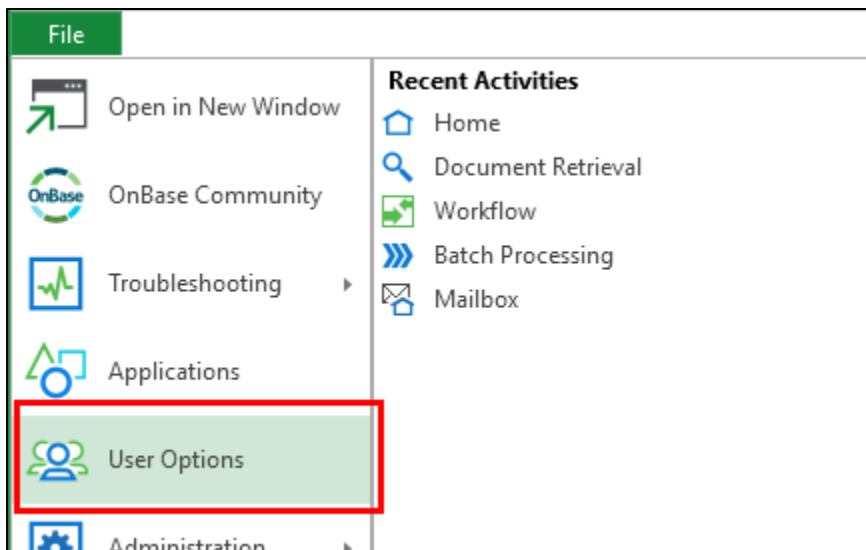
Launch the Desired Default Unity Client

2. Launch the Unity client you want to be the default when you log in to the computer (DMOPRD for example).

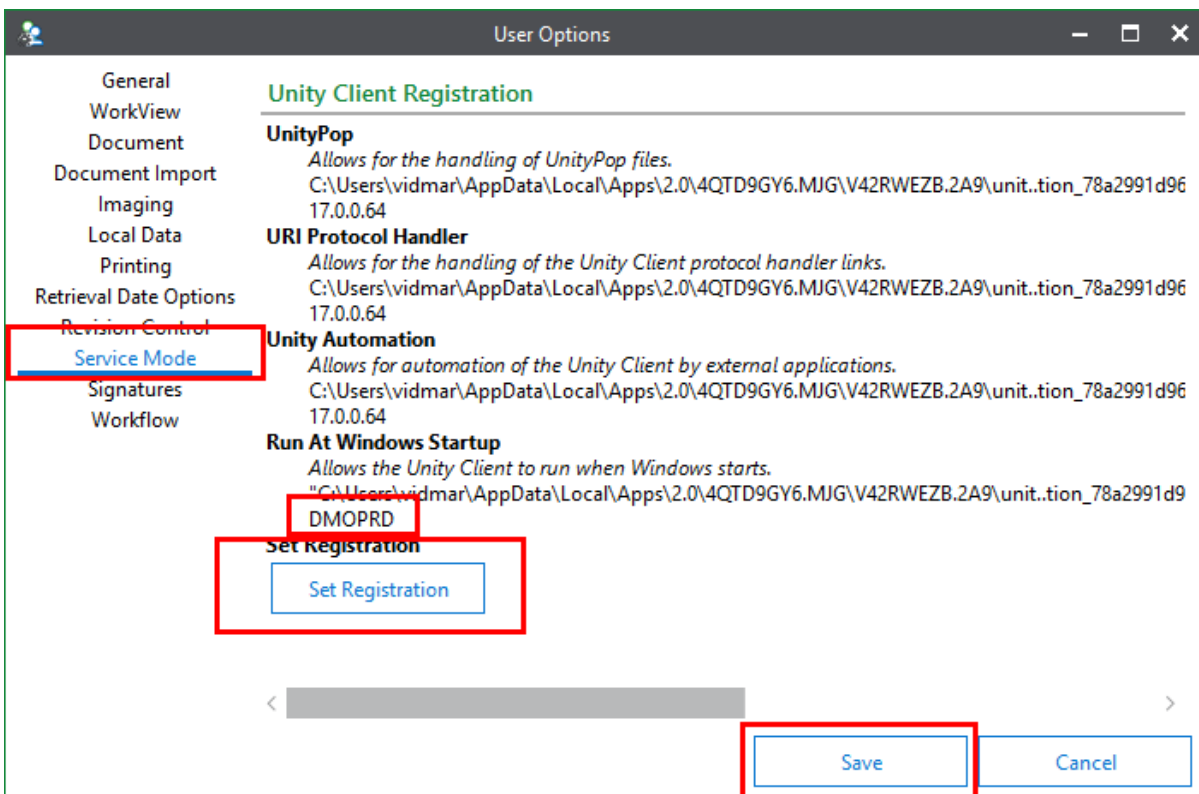


Unity Client Application Menu/Settings

3. Click **File** then select **User Options**.



4. Select the **Service Mode** menu.



5. Click the **Set Registration** button. This will set this Unity client to be the default to launch when the user login in. You can verify by looking at the value listed after “Run at Windows Startup”.

6. Finally, click the **Save** button.